

A Fast Mollified Impulse Method for Flexible Water Simulations

Lukas Fath | Oct 6, 2015

INSTITUTE FOR APPLIED AND NUMERICAL MATHEMATICS 1 | MARLIS HOCHBRUCK

$$\psi_{j,i}(-\tau A) = \varphi_j(-c_i \tau A) c_i^j - \sum_{k=1}^{i-1} a_{ik}(-\tau A) \frac{c_i^{j-1}}{(j-1)!} \quad (3.34)$$

$$\begin{aligned} \Delta_{ni}^{(q_i)} &= \int_0^{c_i \tau} e^{-(c_i \tau - \sigma) A} \int_0^\sigma \frac{(\sigma - \theta)^{q_i - 1}}{(q_i - 1)!} f^{(q_i)}(t_n + \theta) d\theta d\sigma \\ &\quad - \tau \sum_{k=1}^{i-1} a_{ik}(-\tau A) \int_0^{c_k \tau} \frac{(c_k \tau - \theta)^{q_i - 1}}{(q_i - 1)!} f^{(q_i)}(t_n + \theta) d\theta. \end{aligned}$$

Note that $\psi_{1,i} = 0$ due to the simplifying assumptions (3.9), but – as for all explicit Runge–Kutta schemes – it is not possible to achieve $\psi_{2,i} = 0$ for all i . This implies that the internal stages are of order one only, which makes the construction of higher-order methods quite involved.

Ice-Ice Friction with MD

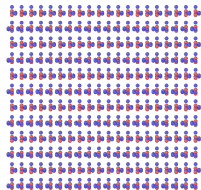
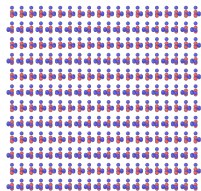
- phase transition, premelting, heat transport
- transition static to sliding friction
- multi scale phenomena

in cooperation with CME (University of Toronto) and INT (KIT)

A Problem from Nanotribology

Ice-Ice Friction with MD

- phase transition, premelting, heat transport
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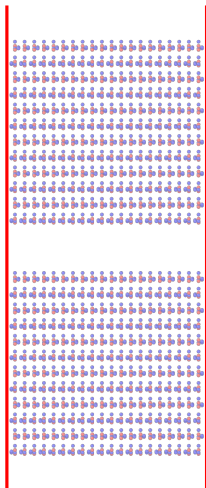
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periodic images



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A Problem from Nanotribology

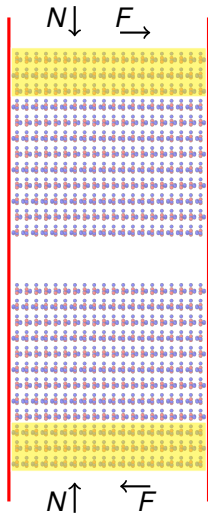
Ice-Ice Friction with MD

- phase transition, premelting, heat transport
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Hamiltonian System

$$H(p, q) = \frac{1}{2} p^T M^{-1} p + U(q)$$

in cooperation with CME (University of Toronto) and INT (KIT)



A Problem from Nanotribology

Ice-Ice Friction with MD

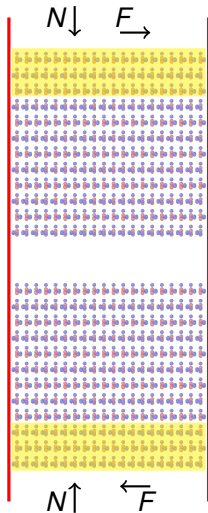
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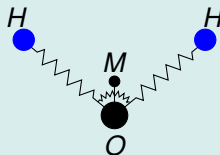
$$\text{ODE: } \begin{pmatrix} \dot{q} \\ \dot{p} \end{pmatrix} = \begin{pmatrix} M^{-1} p \\ -\nabla U(q) \end{pmatrix}$$

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$$U(q) = U_{bond}(q) + U_{short}(q) + U_{long}(q)$$

- 2 flexible bonds, 1 flexible angle per molecule
- short range attraction/repulsion between oxygen atoms
- electrostatic interaction between massless charge site M , hydrogen

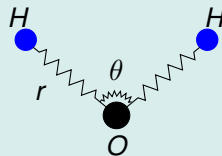


¹[2011] González, Abascal

$$U(q) = U_{bond}(q) + U_{short}(q) + U_{long}(q)$$

- $U_{morse}(r) = D[1 - e^{-\alpha(r-r_0)}]^2$

- $U_{angle}(\theta) = \frac{K_a}{2}(\theta - \theta_0)^2$

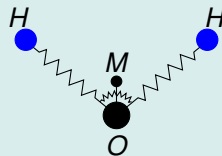


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$$U(q) = U_{bond}(q) + U_{short}(q) + U_{long}(q)$$

for interactions with $r < r_{cut}$:

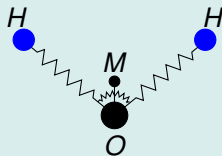
- $U_{ij}(r) = 4\epsilon \left[\left(\frac{\sigma}{r} \right)^{12} - \left(\frac{\sigma}{r} \right)^6 \right]$
- $U_{coul}(r) = \frac{e_i e_j}{4\pi\epsilon_0} \frac{1 - \text{erf}(Gr)}{r}$



¹[2011] González, Abascal

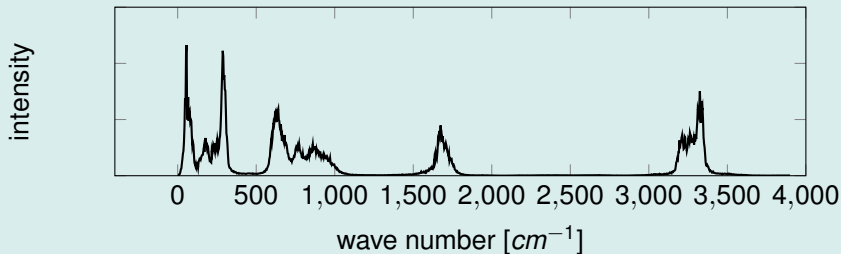
$$U(q) = U_{bond}(q) + U_{short}(q) + U_{long}(q)$$

- long-range electrostatic interactions:
PME, PPPM, FMM



¹[2011] González, Abascal

$$U(q) = U_{bond}(q) + U_{short}(q) + U_{long}(q)$$



¹[2011] González, Abascal

Hamiltonian $H(p, q) = T(p) + U(q)$

Verlet Method:

$$\Phi_{h/2}^U \circ \Phi_h^T \circ \Phi_{h/2}^U$$

→ EXPENSIVE, time step restricted by fastest oscillations

Hamiltonian $H(p, q) = T(p) + U(q) = T(p) + U_{fast}(q) + U_{slow}(q)$

Verlet Method:

$$\Phi_{h/2}^U \circ \Phi_h^T \circ \Phi_{h/2}^U$$

→ EXPENSIVE, time step restricted by fastest oscillations

Impulse Method:

$$\Phi_{h/2}^{U_{slow}} \circ \left(\Phi_{h/2N}^{U_{fast}} \circ \Phi_{h/N}^T \circ \Phi_{h/2N}^{U_{fast}} \right)^N \circ \Phi_{h/2}^{U_{slow}}$$

→ CHEAPER, slow force is evaluated less often than fast force

Hamiltonian $H(p, q) = T(p) + U(q) = T(p) + U_{fast}(q) + U_{slow}(q)$

Verlet Method:

$$\Phi_{h/2}^U \circ \Phi_h^T \circ \Phi_{h/2}^U$$

→ EXPENSIVE, time step restricted by fastest oscillations

Impulse Method:

$$\Phi_{h/2}^{U_{slow}} \circ \left(\Phi_{h/2N}^{U_{fast}} \circ \Phi_{h/N}^T \circ \Phi_{h/2N}^{U_{fast}} \right)^N \circ \Phi_{h/2}^{U_{slow}}$$

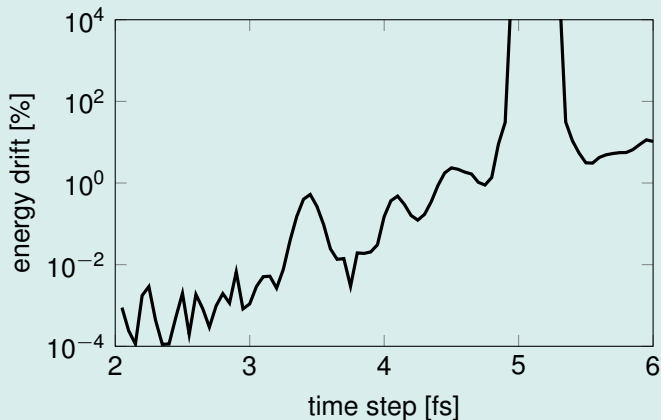
→ CHEAPER, slow force is evaluated less often than fast force

BUT: resonance issues², '5fs barrier'³

²[2006] Hairer, Lubich, Wanner ³[1998] Skeel, Izaguirre

Impulse Method, TIP4P/2005f

(50 ps, NVE)



Techniques:

- freeze fastest dof
- exponential methods
- stochastic damping
- averaging

Mollified Impulse Method⁴:

- modify slow potential - insert filter Ψ :

$$\tilde{U}(q) = U_{fast}(q) + U_{slow}(\Psi(q))$$

⁴[1998] García-Archilla, Sanz-Serna, Skeel

Mollified Impulse Method⁴:

- modify slow potential - insert filter Ψ :

$$\tilde{U}(q) = U_{fast}(q) + U_{slow}(\Psi(q))$$

Choice of filter:

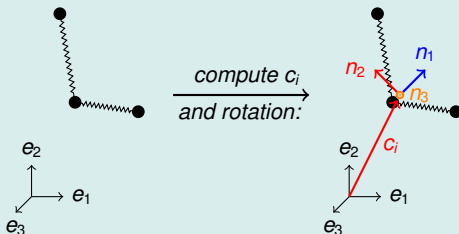
→ close to identity map, derivative easy to compute

- averaging
- equilibrium

⁴[1998] García-Archilla, Sanz-Serna, Skeel

A Corotational Filter

Step 1: identify each molecule by center of mass c_i and vectors n_i :

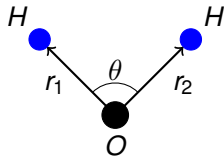


with

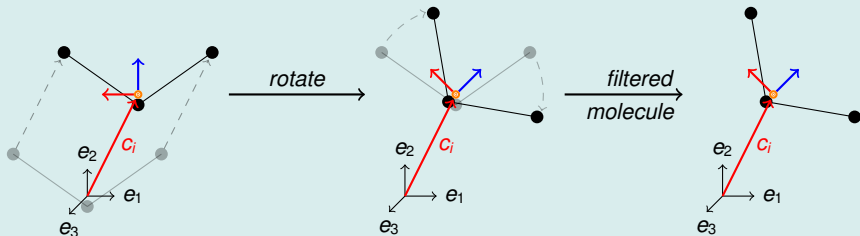
$$n_1 = \left(\frac{r_1}{\|r_1\|} + \frac{r_2}{\|r_2\|} \right) / \left\| \frac{r_1}{\|r_1\|} + \frac{r_2}{\|r_2\|} \right\|$$

$$n_2 = (n_1 \times n_3) / \|n_1 \times n_3\|$$

$$n_3 = (r_1 \times r_2) / \|r_1 \times r_2\|$$



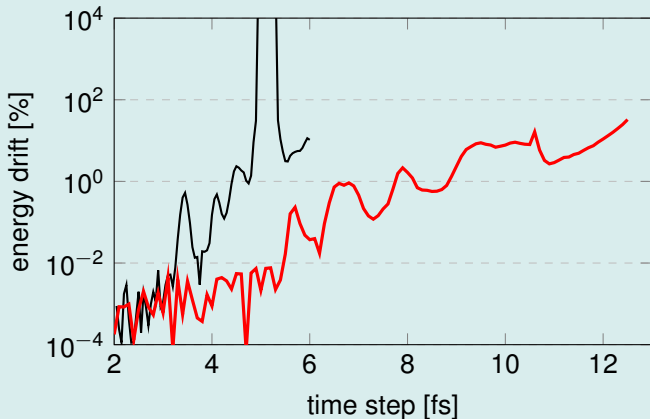
Step 2: replace with unit molecule



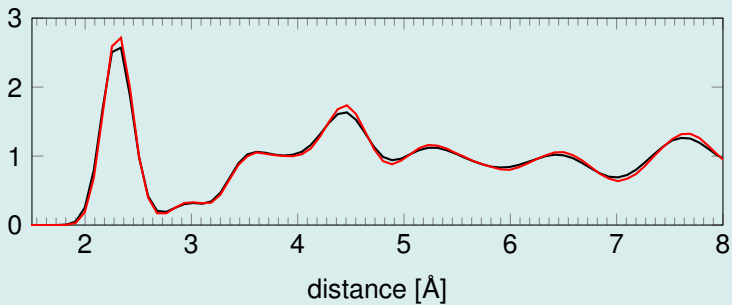
- $\Psi(q^i) = [1, 1, 1]^T \otimes c_i + (I_3 \otimes N_i N_0^T) q^0$
(q^0 unit molecule, $N_i = (n_1, n_2, n_3)$ of molecule i)
- $\Psi(q), \Psi_q(q)$ can be computed explicitly!

Filtered Impulse Method, TIP4P/2005f

(50 ps, NVE)



Radial Distribution Function



Bond Length / Angle

IR Spectra

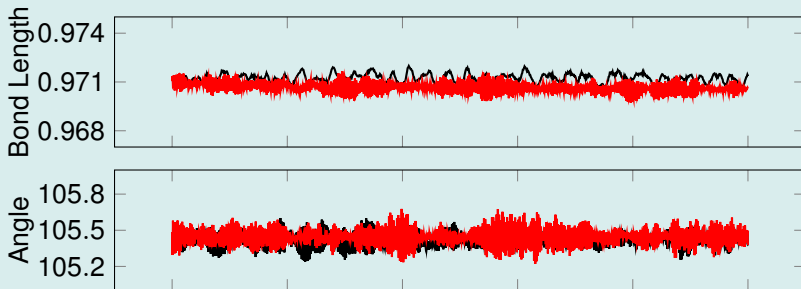
Kinetic Energy

Potential Energy

Properties of Filter

Radial Distribution Function

Bond Length / Angle



IR Spectra

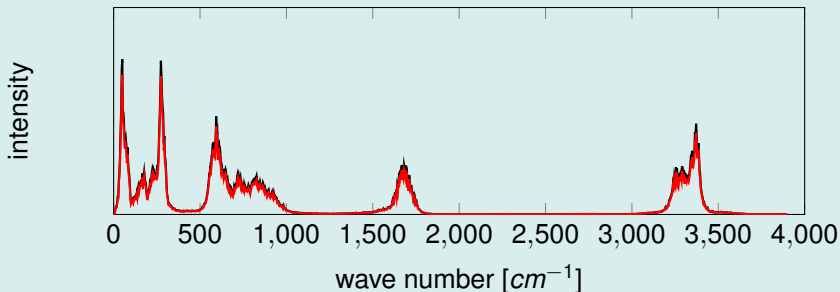
Kinetic Energy

Potential Energy

Radial Distribution Function

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Kinetic Energy

Potential Energy

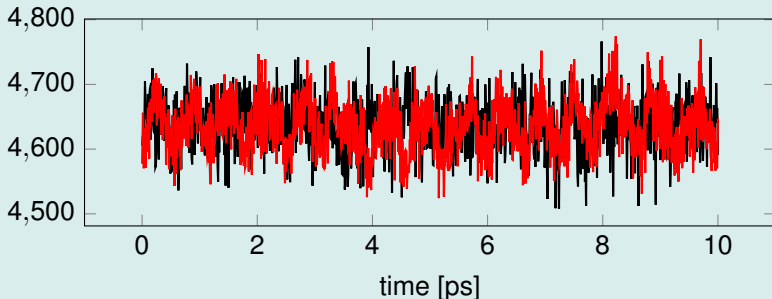
Properties of Filter

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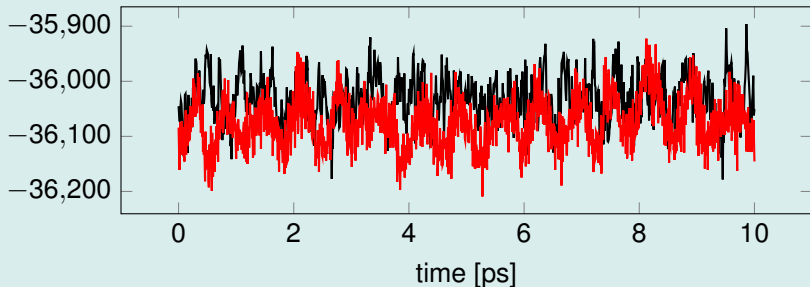
Radial Distribution Function

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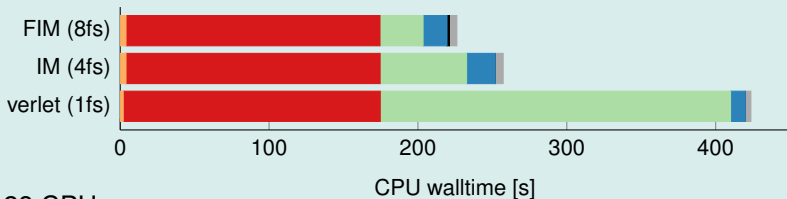
Potential Energy



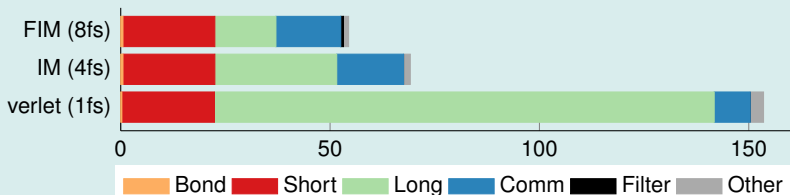
TIP4P/2005f

(8640 atoms, 50ps)

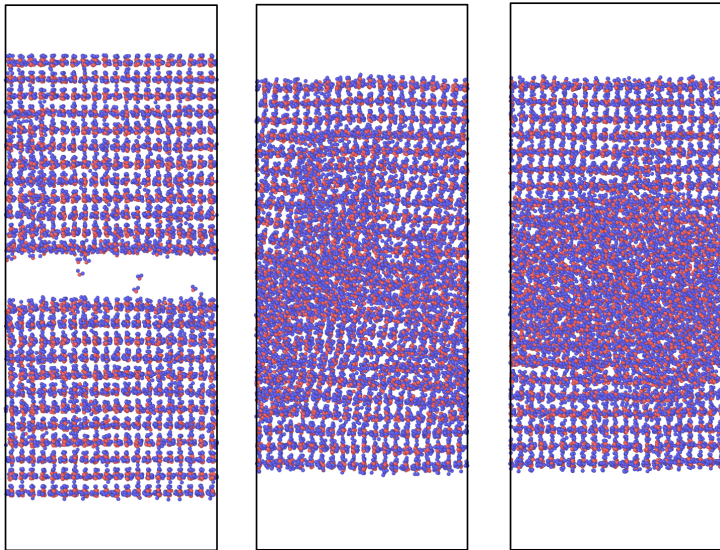
■ 16 CPUs (2.6GHz):



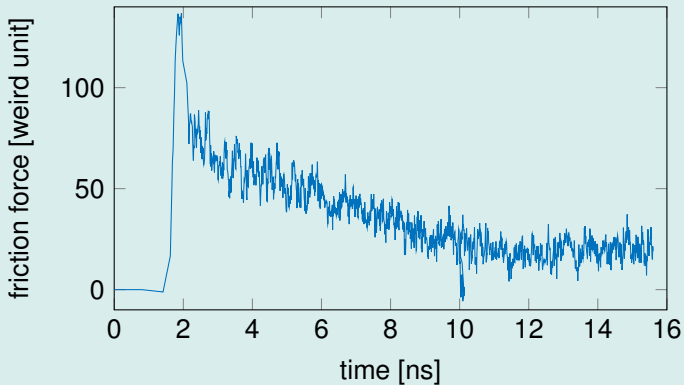
■ 128 CPUs:



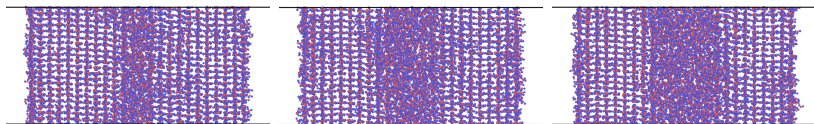
Results



Behaviour of Friction Force



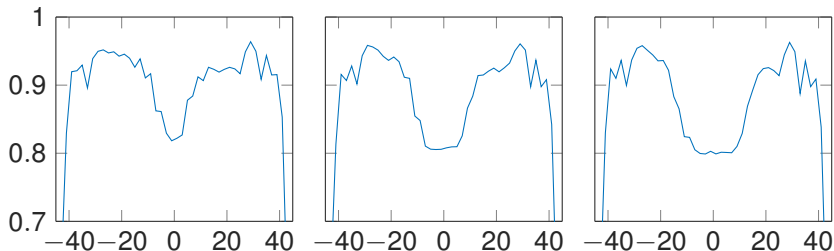
Thickness of Melted Layer



at 1m/s

at 5m/s

at 10m/s



order vs spatial [Å]

- filter effectively avoids fastest resonances
- outer step size roughly twice as large can be used with this filter
- compared to the impulse method (almost) half the computational time of long-range contributions can be saved